VISIONARIES
COLLECTOR'S GUIDE

IMPRINT

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VISIONARIES

Knights of the Magical Light

COLLECTOR'S GUIDE

"It is a time when magic is more powerful than science, and only those who control the magic control destiny, they are the VISIONARIES!

Hasbro 1987 Style Guide

You are about to embark on a perilous mission to the darkest corners of the universe. At the speed of light, you will be whisked away to another dimension... to the planet of Prysmos. There you will find a world unlike any other... filled with mystical warriors, empowered with the magic and wisdom of the ages.

These chosen warriors are the Visionaries, heroic Spectral Knights and evil Darkling Lords. Locked in a never-ending struggle, these two opposing forces use their mysterious, three-dimensional holographic powers to defeat their sorcerous adversaries.

Your Mission... Join us in our quest to aid the Spectral Knights and preserve the forces of good throughout the universe. For those who control the magic, control destiny...

Visionaries: Knights of the Magical Light was a toy line produced by Hasbro in 1987. This guide is meant as a reference to help collectors in identifying and organizing the products that saw release, as well as featuring images and details of the 1988 unreleased second wave.

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ARZON

"A whim, a thought, and more is sought,

awake, my mind, thy will be wrought!

Cardback Biography

Arzon... a daring, young knight whose soaring ideals and heroism help carry on the struggle against the Darkling Lords!
Mystical Personality... represented by the EAGLE, Arzon's bold defense against the Darkling Lords is highly effective!
Magical Totem... Arzon summons his magical power of KNOWLEDGE to divise brilliant tactical battle plans to repel the enemies' sorcery!

One Holographic Chest Shield, one Holographic Power Staff, Removable Helmet & 4-Pointed Dagger.

CRYOTEK

"Three suns aligned, pour forth thier light, and fill the archer's bow with might!

Cardback Biography

Cryotek... a self-sacrificing warrior who'll charge blindly into battle without a thought for his own safety!
Mystical Personality... the BEAR, symbolizing an imposing mass of sheer brawn and muscle!
Magical Totem... Cryotek utilizes his special power of STRENGTH to single-handedly tear down the Darkling Lords' defenses!

One Holographic Chest Shield, one Holographic Power Staff, Removable Helmet & Triple-Headed Mace.

LEORIC

"Whispered secrets of a shattered age

I summon you, renew this sage!

Cardback Biography

Leoric... a brave and regal Spectral Knight, chosen to rebuild the medieval-like society of New Valarak!
Mystical Personality... the LION, a creature symbolizing Leoric's noble birth and courageous leadership abilities.
Magical Totem... Leoric calls upon the special power of WISDOM to solve Merklynn's magical puzzles and thwart the evil Darkling Lords!

One Holographic Chest Shield, one Holographic Power Staff, Removable Helmet & Magical Bull Whip.

WITTERQUICK

"Sheathe these feet in the driving gale,

make swift these legs, o'er land I sail!

Cardback Biography

Witterquick... a valiant champion of justice with an over-anxious zeal to defeat the Darkling Lords!
Mystical Personality... a CHEETAH, representing his fast-acting ability to anticipate on-coming Darkling Lord attacks!
Magical Totem... calling upon his power of LIGHT SPEED, Witterquick dodges enemy bombardment faster than lightning through the sky!

One Holographic Chest Shield, one Holographic Power Staff, Removable Helmet & Supersonic Boomerang.

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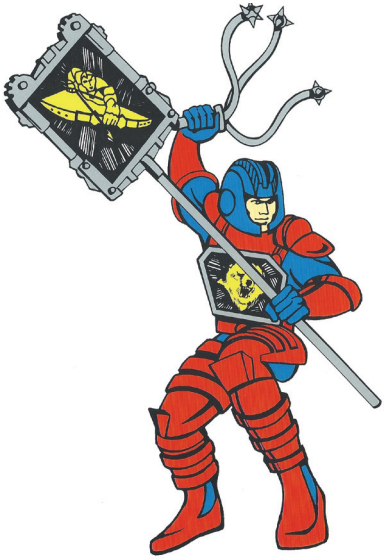

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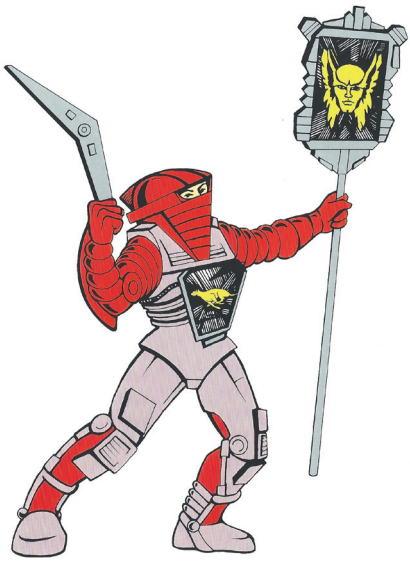

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ECTAR LANCER CYCLE

Shield this craft from one and all!

Reflect, deflect, depose and fall!

Cardback Biography

Ectar... a bold yet cunning young knight who is relentless in battle. The only member of the Spectral Knights able to drive the Lancer Cycle and propel its magical powers to full force!
Mystical Personality... represented by the sly and swift moving FOX, Ectar can out-smart any Darkling Lord anywhere at anytime!

One Holographic Chest Shield, Removable Helmet & Hand-Held Hook. The Lancer Cycle includes right and left positionable Air Brakes.

LANCER CYCLE

Hasbro 1987 Style Guide

The Lancer Cycle blazes into battle against the Darkling Lords!

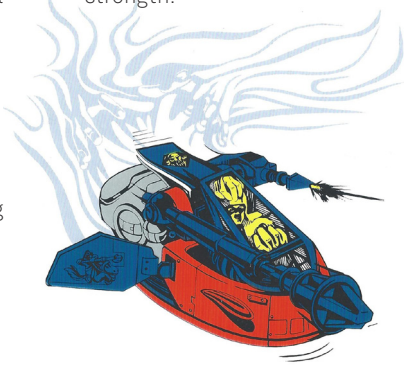
Its fearless driver is ECTAR, a cunning knight whose "never say die" attitude reinforces his gallant displays of action.

The Lancer Cycle is equipped with a specially designed three-dimensional holographic canopy that projects a protective force field around the Lancer Cycle during daredevil rescue missions behind enemy lines!

This highly maneuverable attack craft is armed with a devastating battering ram and an armour-piercing photon laser cannon!

Cardback Biography

Vehicle Power... the Lancer Cycle is equipped with magical power hands creating an energized force field for protecting Ectar while pulsating him with added battle strength!



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FERYL | CAPTURE CHARIOT

"Draw upon the breath of stars,

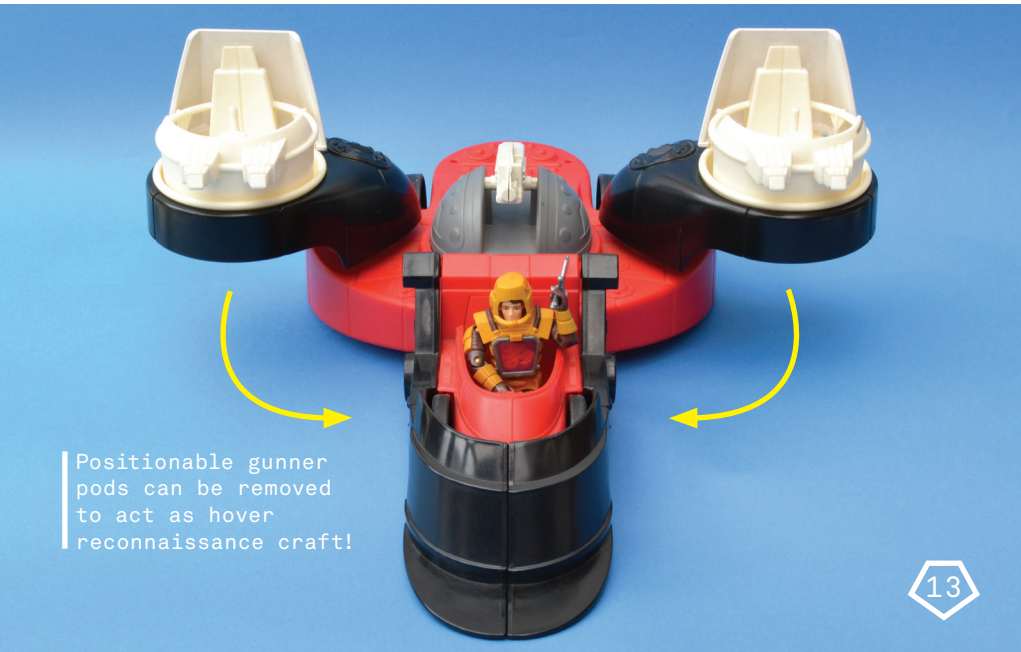
and scorch the sky with fiery scars!

Cardback Biography

Feryl... a shifty knight with great battle experience and smooth tactical finesse! Only he has the ability and the power to drive the awesome Capture Chariot into strategic assault missions! **Mystical Personality...** symbolized by the WOLF, this enables Feryl to craftily advance into enemy outposts, attacking Darkling Lords while they sleep!

One Holographic Chest Shield, Removable Helmet & Electro-Charged Knife. The Capture Chariot includes two three part Gunner Pods.

Center laser cannon rotates 90 degrees to disintegrate protective barriers!


Positionable gunner pods can be removed to act as hover reconnaissance craft!

CAPTURE CHARIOT

Hasbro 1987 Style Guide

The Capture Chariot surges to the battle front to meet the Darkling Lords head-on! Commanded by FERYL, a sleek and noble knight, this versatile battle craft is equipped with a positionable center cannon, removable gun pods that act as scout fliers and a spring-loaded battle puncher for repelling Darkling Lord attacks!

The Capture Chariot is designed for "search and seizure" missions deep within enemy occupied territory.

This battle vehicle is equipped with special 3-dimensional, holographic stereograms. While charging into battle, the craft's magical, holographic hands hurl destructive fireballs to protect it from enemy assaults!

Cardback Biography

Vehicle Power... the Capture Chariot's gunner pods are shielded by eery, mystical hands hurling endless fireballs that engulf the enemy in flames!

PMS 115 PMS 131 PMS 289 PMS 395 PMS 436 PMS 485

CINDARR

"By nature's hand, by crafts, by art,
what once was one, now fly apart!

Cardback Biography

Cindarr... he's a colossus of obliteration, smashing through any and all Spectral Knight's blockades!
Mystical Personality... the GORILLA, a grotesquely muscular creature signifying his almost unstoppable destructive fury!
Magical Totem... Cindarr calls upon his power of DESTRUCTION to cause earthquakes, which split the earth and swallow up enemy strongholds!

One Holographic Chest Shield, one Holographic Power Staff, Removable Helmet & Spiked-Tipped Club.

CRAVEX

"O'mist-filled pits dark, dank, unclear,

touch all 'fore me with frost fingered fear!

Cardback Biography

Cravex... a hot-tempered, irrational lord of evil ready to chop through anyone who crosses him!
Mystical Personality... represented by the PHYLOT, an ominous winged beast who scavenges the remains of defeated opponents after battle!
Magical Totem... he uses his power of FEAR to freeze the hearts of the Spectral Knights with bone-chilling terror!

One Holographic Chest Shield, one Holographic Power Staff, Removable Helmet & Sinister Battle Axe.

DARKSTORM

"By what creeps, what crawls, by what does not, let all that grows recede and rot!

Cardback Biography

Darkstorm... this diabolical, corrupt lord of evil is committed to imprisoning the magic of the Spectral Knights' for all eternity!
Mystical Personality... a SWAMP MOLLUSK, depicting his slimy insensitivity toward all that is good!
Magical Totem... during battle, Darkstorm summons his magical power of DECAY to corrode and eat away at Spectral Knight armour!

One Holographic Chest Shield, one Holographic Power Staff, Removable Helmet & Twin-Bladed Hand Axe.

LEXOR

"The arrows turn, the swords rebel,

may nothing pierce this mortal shell!

Cardback Biography

Lexor... a foe of good, he prides himself on this talent to create havoc-wreaking terror wherever he goes!
Mystical Personality... the ARMADILLO symbolizes Lexor's indomitable fortitude to withstand attack.
Magical Totem... Lexor summons his power of INVULNERABILITY to keep him unscarred during hand-to-hand combat with the Spectral Knight!

One Holographic Chest Shield, one Holographic Power Staff, Removable Helmet & Double Pointed Hook.

PMS 033
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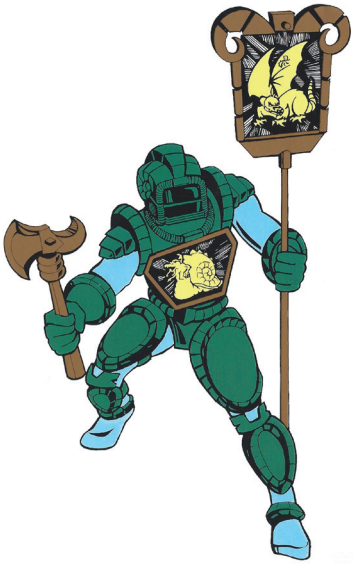


PMS 312
PMS 330
PMS 395
PMS 874

MORTDRED | SKY CLAW

"Wings of steel shall ride the breeze, invade the air, the land, the seas!

Cardback Biography

Mortdred... this cynical villain specializes in mayhem and sabotage. He is the only lord able to control the awesome and elusive Sky Claw as it deceptively invades the Spectral Knights territory!
Mystical Personality... represented by the scurrying BEETLE, allowing him to trick his adversaries into letting him infiltrate camps, sabotaging anything he can touch!

One Holographic Chest Shield, Removable Helmet & Saw-Toothed Sythe. The Sky Claw includes a Twin Cannon, Laser Rifle and Gun Shield.

PMS 267 PMS 299 PMS 395 PMS 485 PMS 874

SKY CLAW

Hasbro 1987 Style Guide

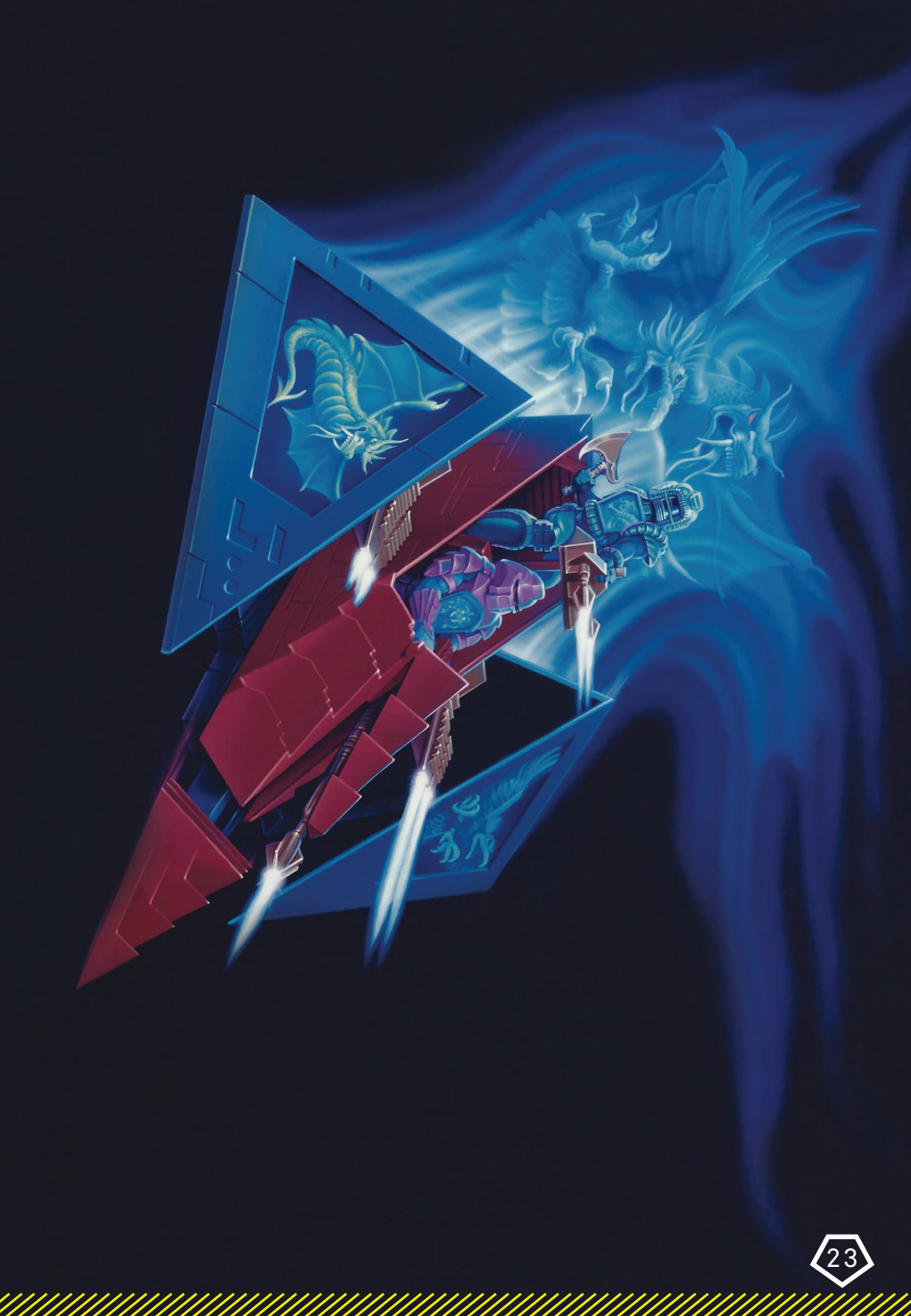
The Sky Claw is relentless in its destructive attacks on the Spectral Knights! Driven by one of the Darkling Lords' fiercest warriors, MORTDRED, the Sky Claw smashes through the perimeter of the Spectral Knights' base fortification!

Side pods are implanted with two magically-powered, 3-dimensional, dual-image holograms of a scavenging vulture changing to a terrorizing dragon, emitting a protective aura around the craft!

As the Darkling Lords battle the Spectral Knights, MORTDRED activates the Sky Claw's terrorizing battering ram and retractable laser cannon to mow down advancing knights!

Cardback Biography

Vehicle Power... the scavenger-like vulture transforms into an ominous flying dragon increasing the Sky Claw's magical power!

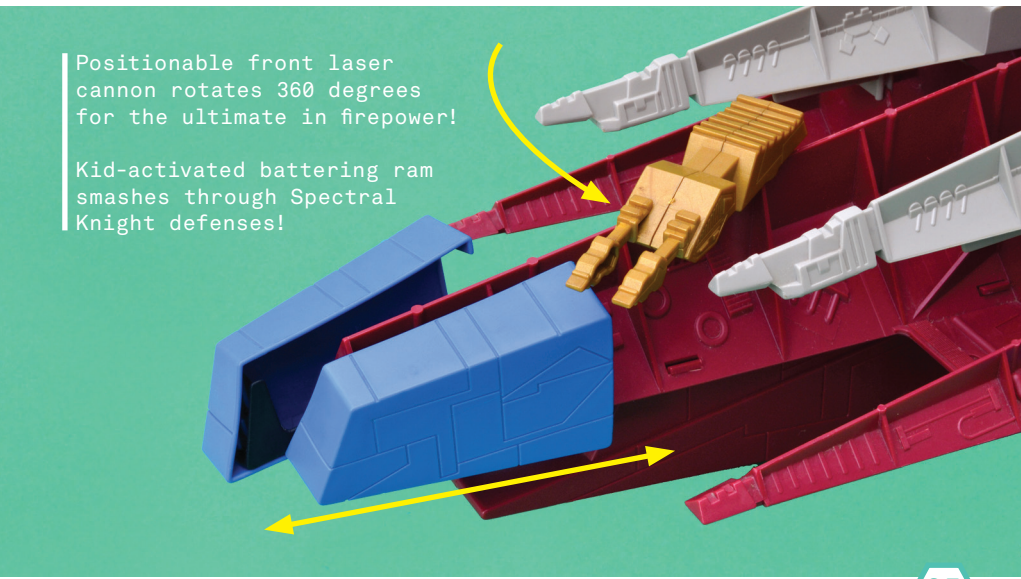


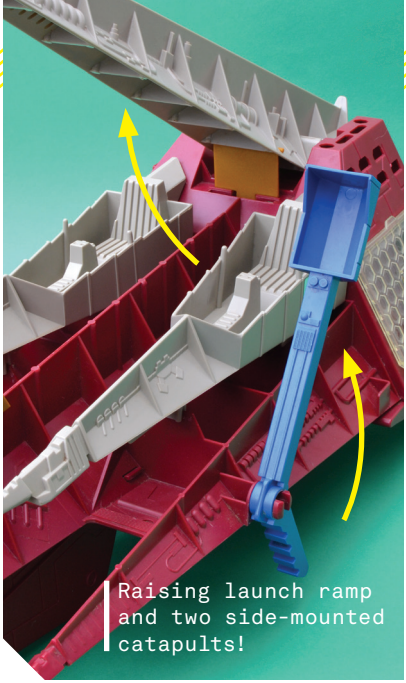
REEKON | DAGGER ASSAULT

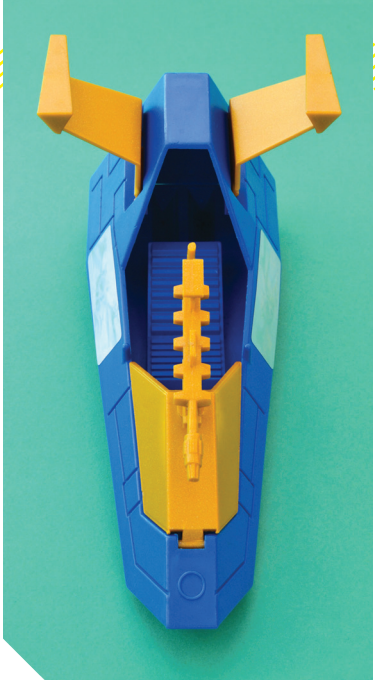
"Flay the flesh, lay bare the bone.

Upon this field, let grief be sown!

One Holographic Chest Shield, Removable Helmet & Saw-Toothed Lance. The Dagger Assalt includes two mountable Laser Blasters, right and left Dagger Dart wing, canopy and right and left Magical Dungeon Door.


Positionable front laser cannon rotates 360 degrees for the ultimate in firepower!
Kid-activated battering ram smashes through Spectral Knight defenses!



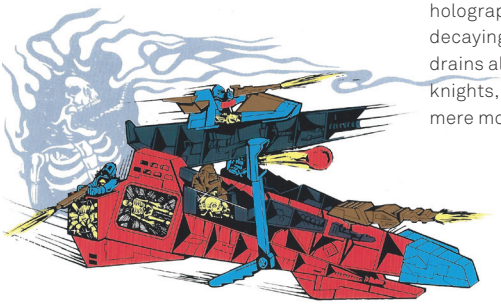


DAGGER ASSAULT

It's the ultimate roving battle fortress for the Darkling Lords! Driven by REEKON, this lethal flotilla of destruction can repulse an all-out Spectral Knight attack within seconds! In battle twin side-mounted catapults launch magical bombs and boulders at unsuspecting Spectral Knights! The vehicle's scout flier (the DAGGER DART) takes off from its launch rail to search for Spectral Knight reinforcements!

Vehicle Power... the forward battering ram pulverizes blockade defenses! After the battle, the Darkling Lords corral all captured knights and place them in the vehicle's special 3-dimensional, dual-image, holographic dungeon!

In this dungeon, the holographic image of a body decaying to skeletal form drains all the magic from knights, reducing them to mere mortals!



Hasbro 1987 Style Guide

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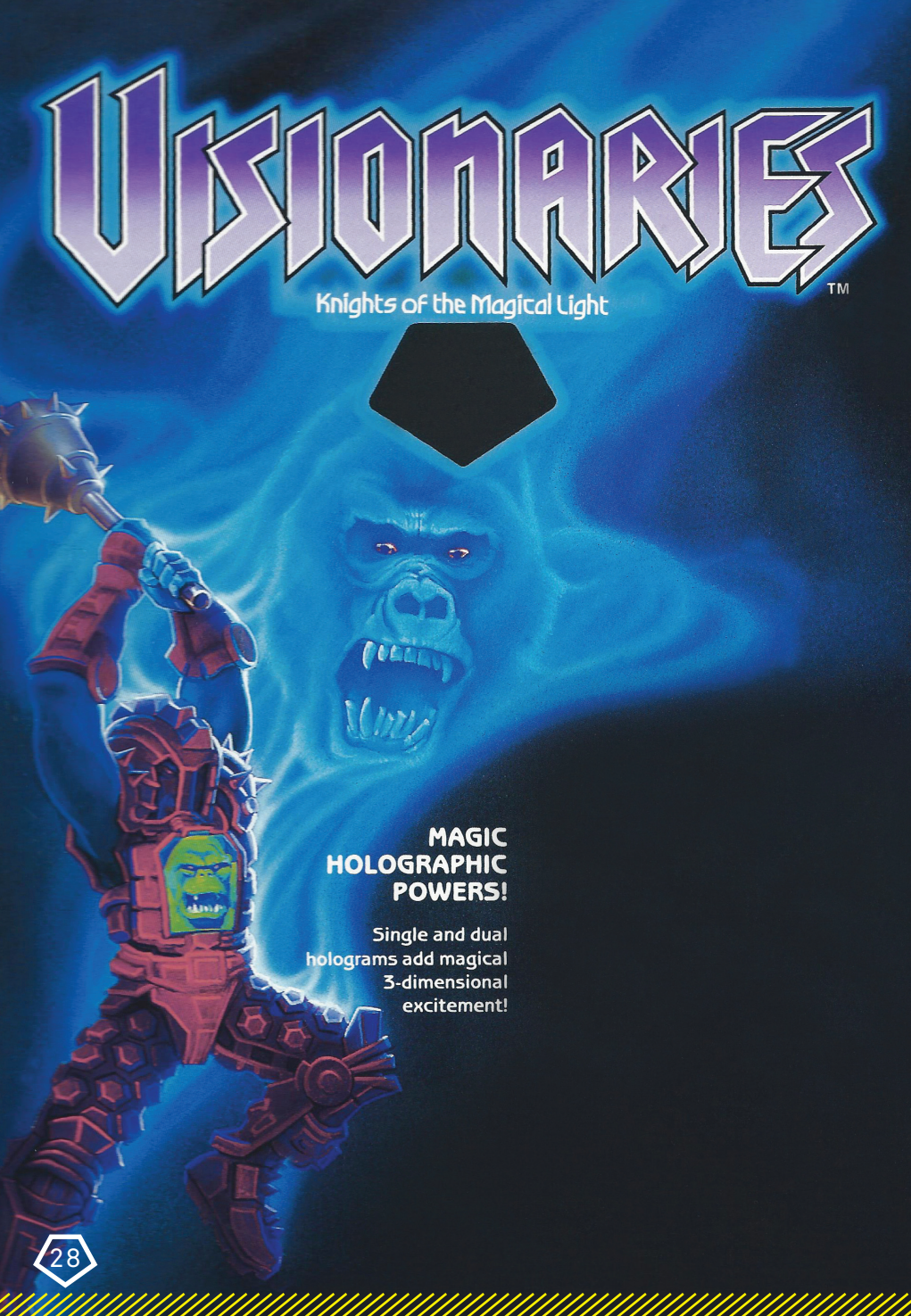
Knights of the Magical Light

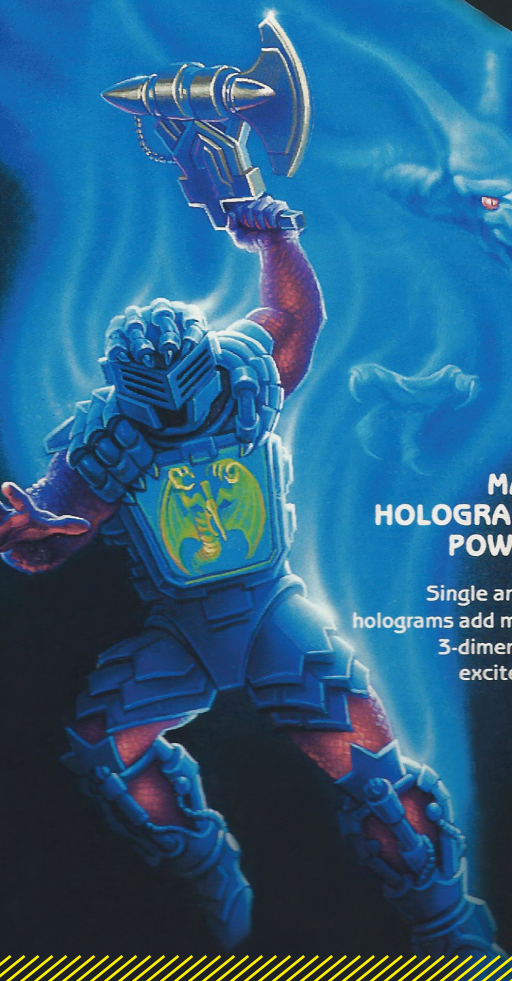


MAGIC HOLOGRAPHIC POWERS!

Single and dual holograms add magical 3-dimensional excitement!

VISIONARIES™

Knights of the Magical Light



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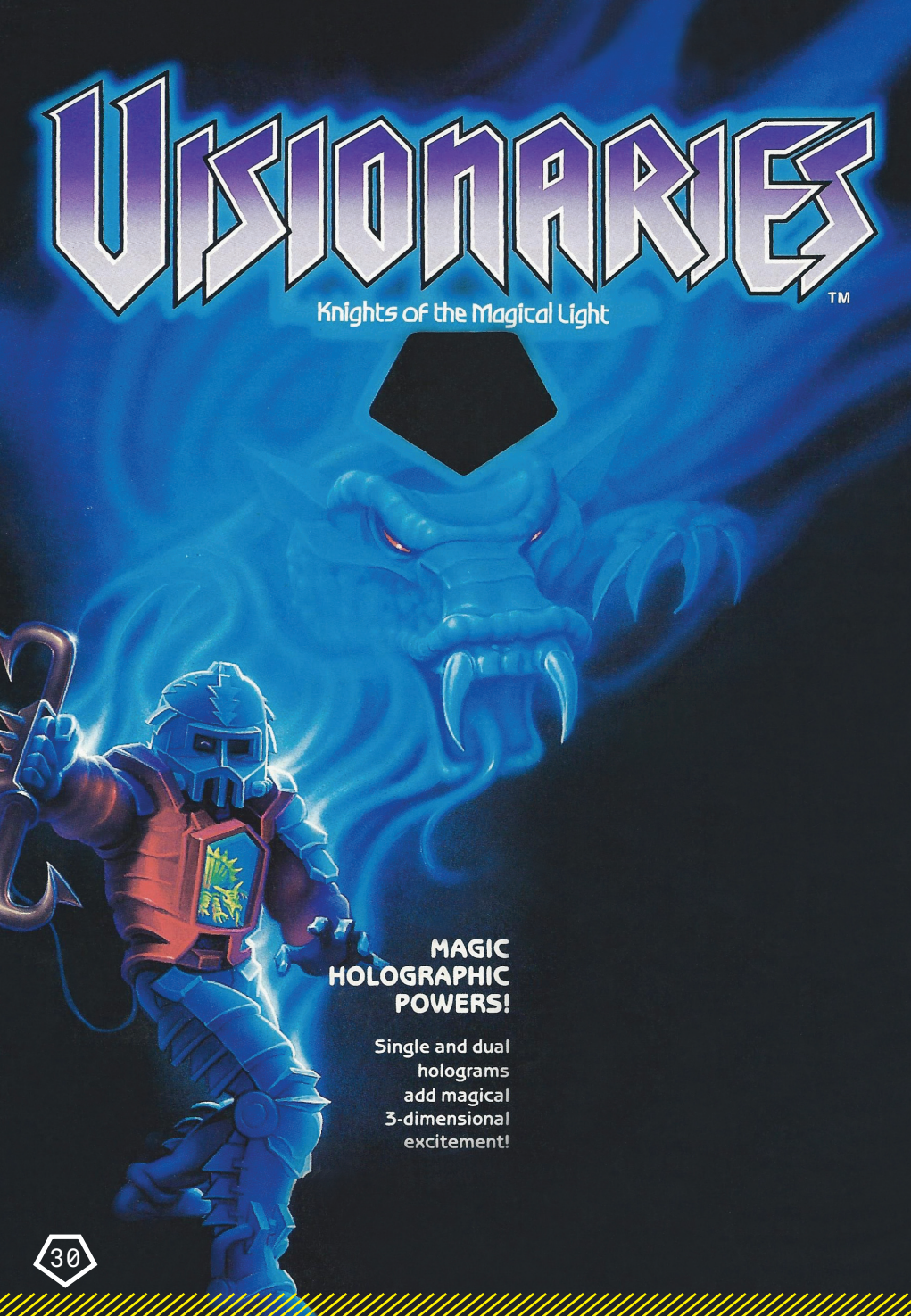
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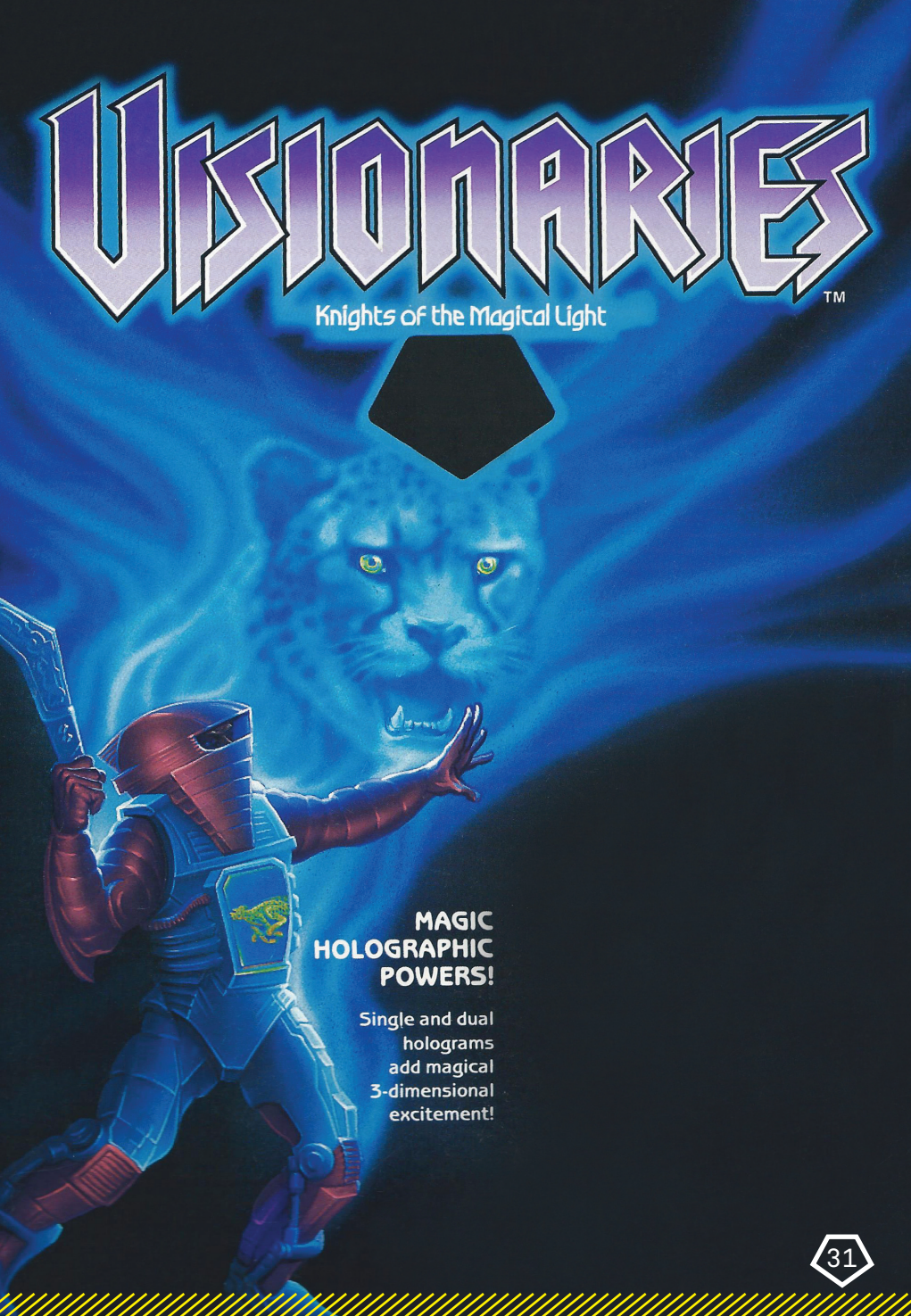
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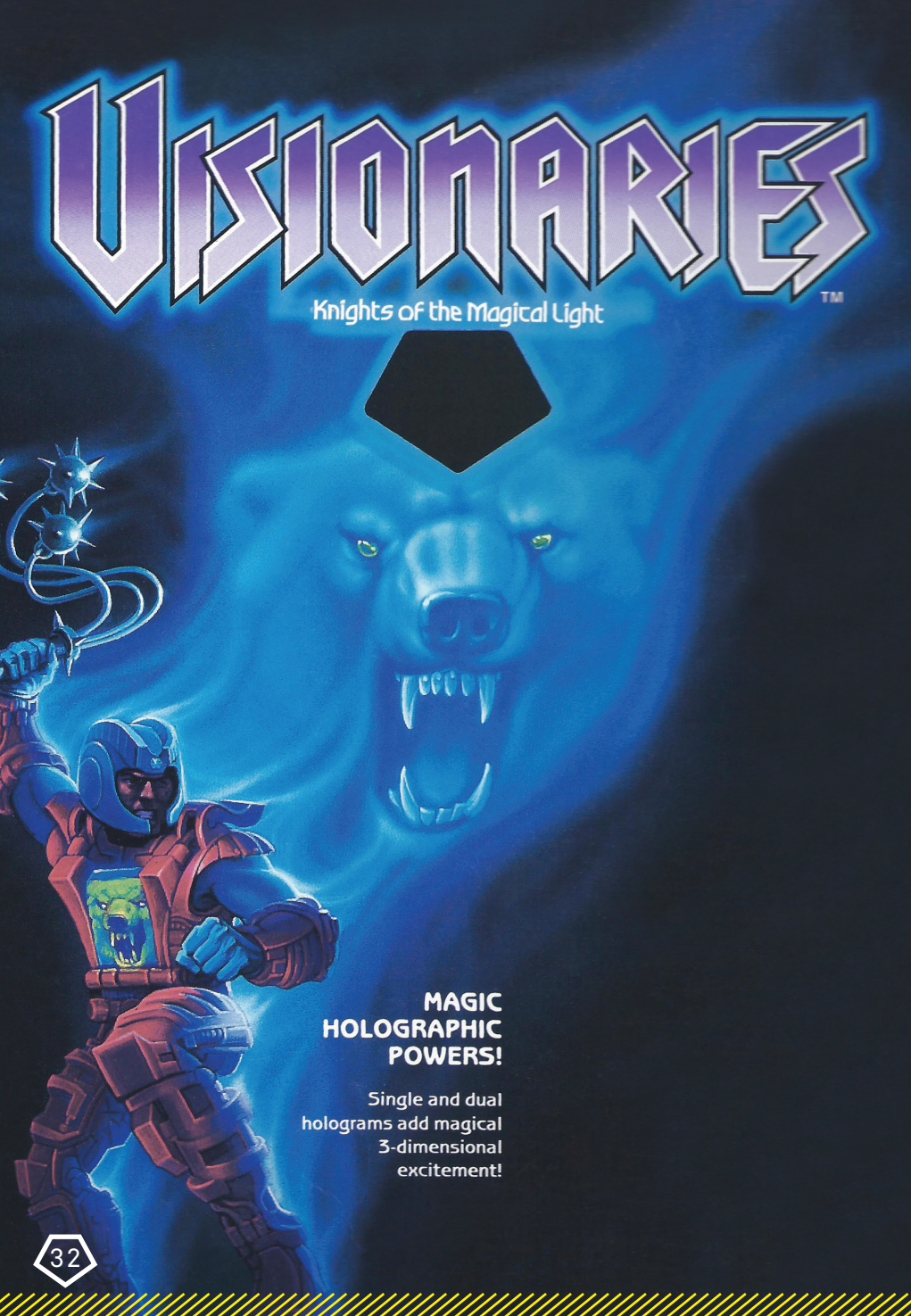
VISIONARIES™

Knights of the Magical Light



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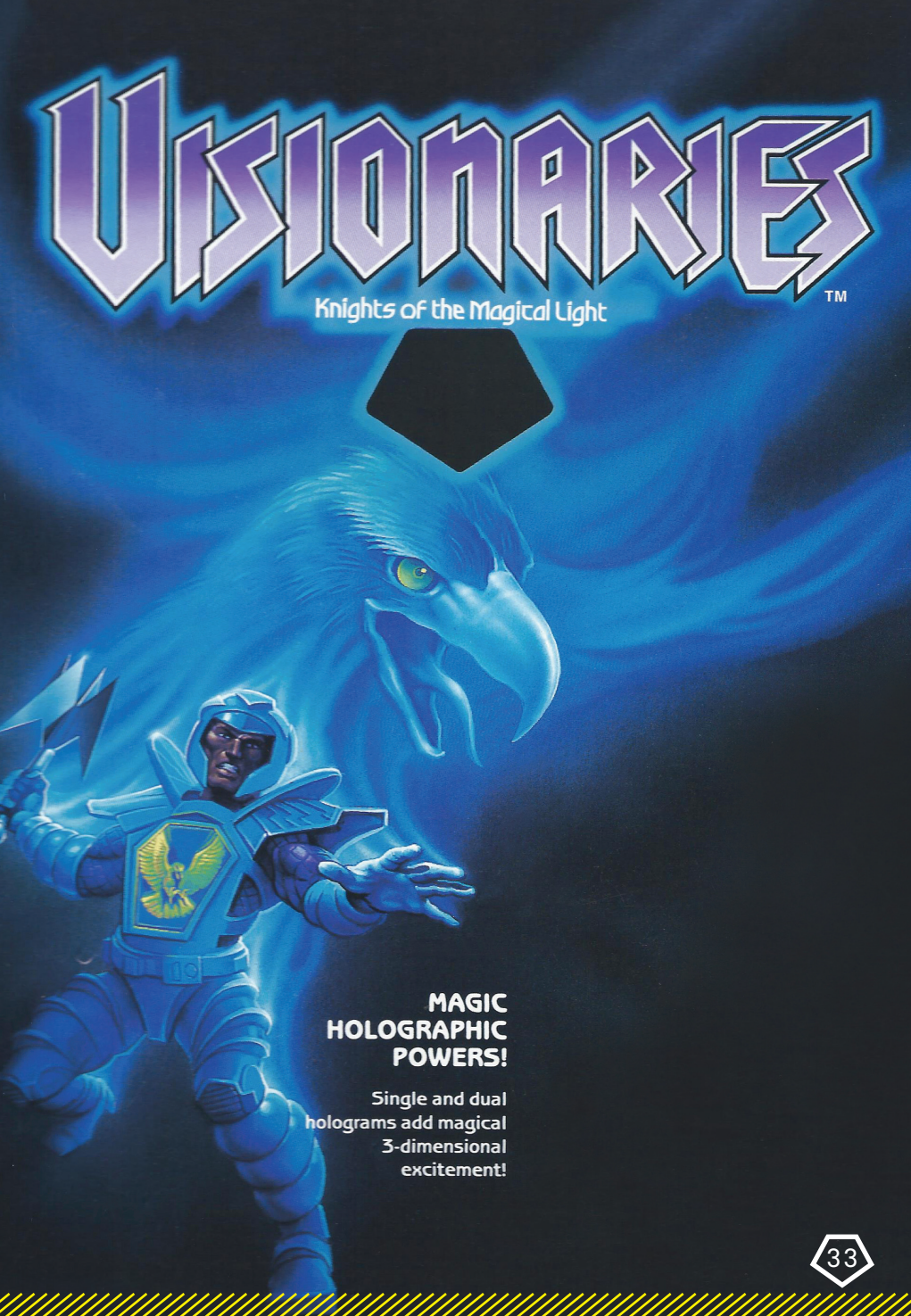

VISIONARIES
Knights of the Magical Light
TM
MAGIC HOLOGRAPHIC POWERS!
Single and dual holograms add magical 3-dimensional excitement!

PRE-PRODUCTION MODELS

These pre-production models first appeared in Hasbro's business to business sales material and would later feature in the lines early printed advertisements **(right)**; they display several key differences from the models that saw retail, most noticeably the radical change in design of their respective power staffs.

VISIONARIES

Knights of the Magical Light ™

AS **PRYSMOS** AND THE THREE SUNS ALIGN, A MIGHTY CHANGE IN THE BALANCE OF **POWER** WILL SOON HAPPEN

THE AGE OF SCIENCE IS OVER!... BEHOLD THE DAWN OF THE NEW AGE OF MAGIC!

FROM THE ASHES OF DESTRUCTION RISE TWO MAIN POWERS... LED BY HEROIC **LEORIC** AND THE EVIL **DARKSTORM.**

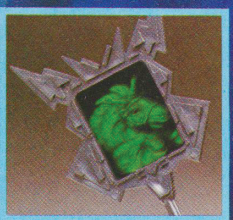
GREAT **MAGIC** AND **POWER** AWAITS YOU IN MY HIDDEN CHAMBER.

WITHIN THE MAGIC CHAMBER A STRANGE STORM GIVES OUR HEROES MAGICAL HOLOGRAPHIC POWER!

WE CAN REBUILD OUR **WORLD...**

...OR **DESTROY IT.**

ALL VISIONARIES COME WITH **REAL HOLOGRAM EMBLEMS!**



Each figure features a double–image power staff hologram.

8 Visionaries figures to collect.

NEW FROM

HASBRO

Those who control the Visionaries control the Future . . .
At a Toyshop near you . . . NOW!!

VISIONARIES UNPRODUCED SECOND SERIES

While the Visionaries toy line saw initial success, the holographic stickers featured on the figures and accessories would prove to be increasingly expensive to produce. Despite the toy line being accompanied by a supporting comic and cartoon series of the same name, produced by Star Comics (an imprint of Marvel Comics) and Sunbow Productions respectively, all three were discontinued by the end of thier first year.

However prior to cancellation, a second series of figures and accessories had already been placed under development. While these toys never saw retail, they did prominently feature in toy fair catalogues and marketing material that year.

This unproduced second wave would have consisted of eighteen figures, six to twelve Sun Imps (who made an appearance in the final episode of Sunbows animated series) and six vehicles. An Iron Mountain play set was also produced, although as it first appeared alongside the original wave in Hasbro's 1987 style guide, it is unclear if it would have seen retail with the second wave or remain unreleased.

VISIONARIES SECOND WAVE FIGURE ASSORTMENT

The valiant Spectral Knights and evil Darkling Lords have expanded the boundaries of thier planetary struggle by increasing their knightly forces!

Each new Visionaries figure is fully poseable and comes with dual-image, 3-dimensional holographic chest shield and battle weapon/shield, hand-held weapon and removable helmet.

The second wave figure assortment would have comprised of:
Aquarrior, Braxe, Cerator, Craggor, Croil, Cyclor, Draculan, Hydron, Kabor, Lazorslash, Lizar, Malitoz, Pyrok, Ramak, Ramazon and Slywire.

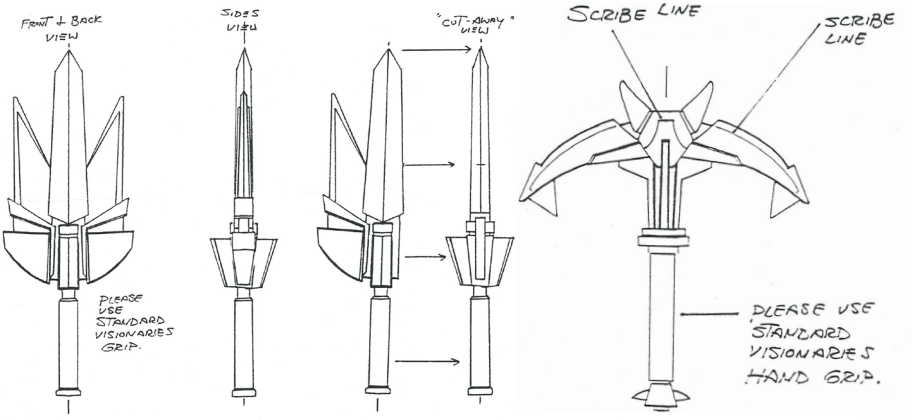
Braxe™
Kabor™
Lizar™
Lazorlash™
Cerator™
Malitor™
Slywire™
Cyclor™

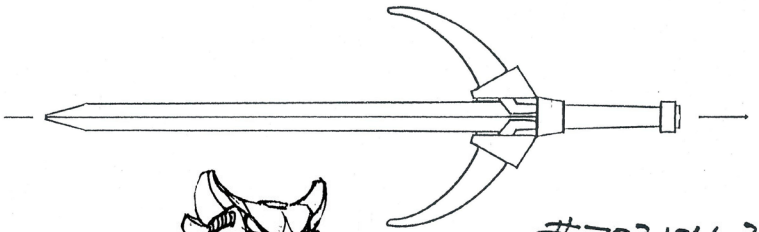
Above: Second wave figure assortment holographic chest shield artwork.

Above: Second wave figure assortment holographic battle weapon/shield artwork.

Above: Darkling Lords second wave figure card artwork Aquawarrior, Croil, Pryok, Draculan.

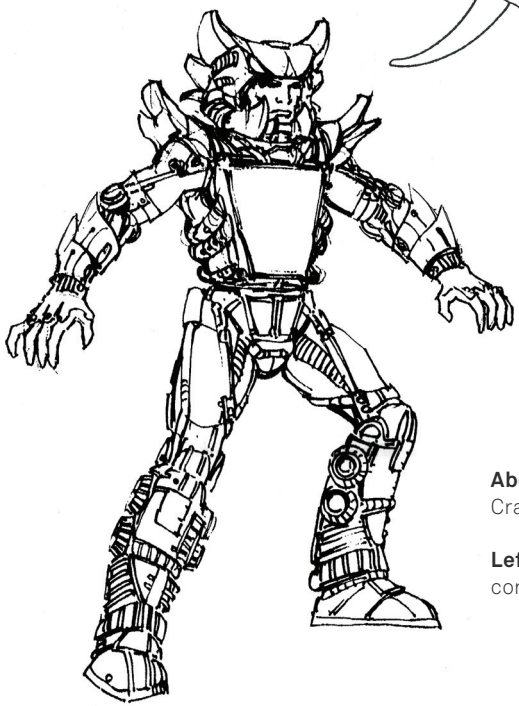
Above: Spectral Knights second wave figure card artwork Hydron, Craggor, Ramazon and Ramak.





#703104 .31T
HAND HELD WEAPON

CRAGMAN S.K.
#704023 . 32T
"HAND-HELD
PICK-AX
WEAPON"



Above: Aquawarrior's, Ramazon's & Craggor's weapon design specification.

Left: Darkling Lord Draculan concept artwork.

IRON MOUNTAIN

On the planet Prysmos, at the outskirts of the town of New Valarak, strands a mountain so majestic and mysterious that brings chills to the bravest of men... Iron Mountain!

Housed at the top of its misty peaks is a magical rock laden fortress, the sanctuary of the powerful wizard Merklynn, holder of the keys to the Age of Magic!

Legend has it that the origin of magic comes from within the mountain's inner sanctum, and whoever controls the mountain's magic will control destiny!

In the present age, the gallant Spectral Knights and evil Darkling Lords battle for mastery of the magical light! Whoever wins this struggle will become the supreme rulers of Prysmos! The future of the planet hangs in the balance!

Iron Mountain would have featured a holographic dome, four detachable Hover Pods, twin mountain towers with rotating gunner stations, two trap doors, a figure slide, falling rock bridge and a built in synthesized microphone, allowing kids to be the voice of Merklynn!

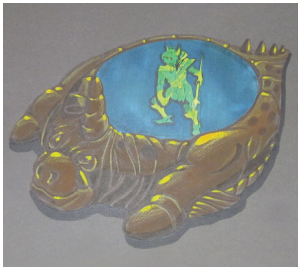
PMS 032 PMS 115 PMS 269 PMS 292 PMS 289

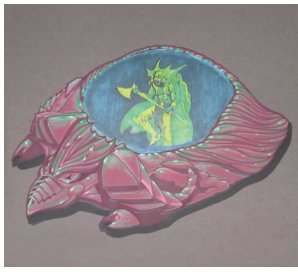
SUN IMPS ASSORTMENT

These “Gremlin-like” characters are magical, 3-dimensional, holographic images that ride on mischievous creatures found on the planet Prysmos! Exposed to sunlight, or a direct pinpoint incandescent light source, kids can turn the SUN IMPS 360 degrees to view them from all angles!

Assortment includes 4 of each styles.

The Sun Imps assortment would have comprised of: Abraxas, Gorge, Growl, Knightmare, Mysto, Shaggy and potentially eight other unnamed characters.





Above: Sun Imps assortment concept artwork, depicting several additional unnamed characters and alternative 'mischievous creature' token designs.

DARKLING LORDS GRAPPLER

This hard-edged, jagged vehicle gives the Darkling Lords action-grabbing attack power! Kid-activated, serrated claws snare enemy warriors, guiding them into a menacing, front-mounted buzzsaw! Windshield mounted hologram magically protects the driver by projecting two different images of a horrifying, clawed creature! Rear-mounted pretend laser cannon provides further protection from all angles!

Comes with driver, Osteon (not pictured), with dual-image holographic chest plate!

SPECTRAL KNIGHT JOUST

The heavily armoured Spectral Knights Joust lunges into battle, bashing anything that crosses its path! Any Spectral Knight driver is protected by its high-powered, dual-image holographic cycle /shield! Kid-activated, side-mounted claw seizes unsuspecting enemy warriors!

Includes positionable spiked armour plates and rear-mounted pretend laser gun.

DARKLING LORDS CROSSBOW

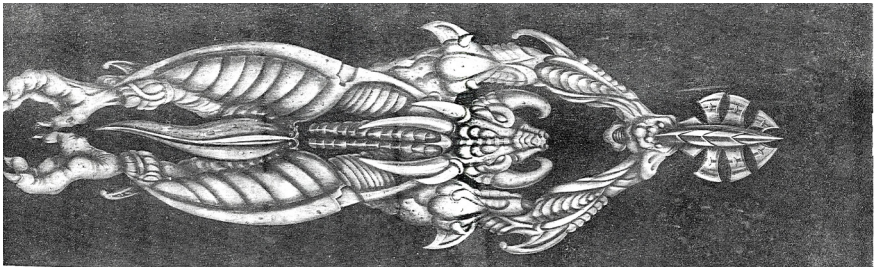
Streaking across the sky, the Darkling Lords Crossbow shoots down enemy battle crafts! Positionable side struts and wings can be arched back to shoot out an elusive scout drone! Horrifying, holographic creatures seemingly blasts Spectral Knights with magical armour-piercing arrows!

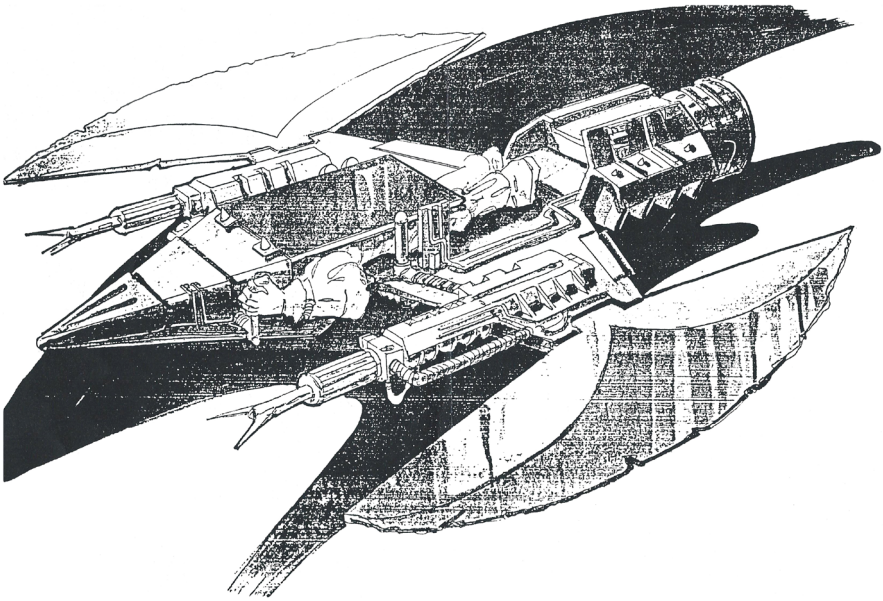
Comes with 2 poseable pretend laser blasters.

SPECTRAL KNIGHT AIR BLADE

The Spectral Knights add extra aerial firepower to their armada! The sleekly-styled Air Blade can pierce enemy defenses with its curved blade-like wings! Features a stereographic hologram that provides moving-action, 3-D protection!

Comes with detachable wing-mounted spear missiles for extra firepower!





DARKLING LORDS BATTLE AXXER

A highly destructive, one-man, flying attack vehicle, Battle Axxer boldly cuts across the darkened skies! The serrated, poseable wings slice through Spectral Knight defenses while 3-D holographic stereogram gives evil energy to those who pilot it!

Positionable, wing-mounted pretend laser axes rip away enemy fortifications!

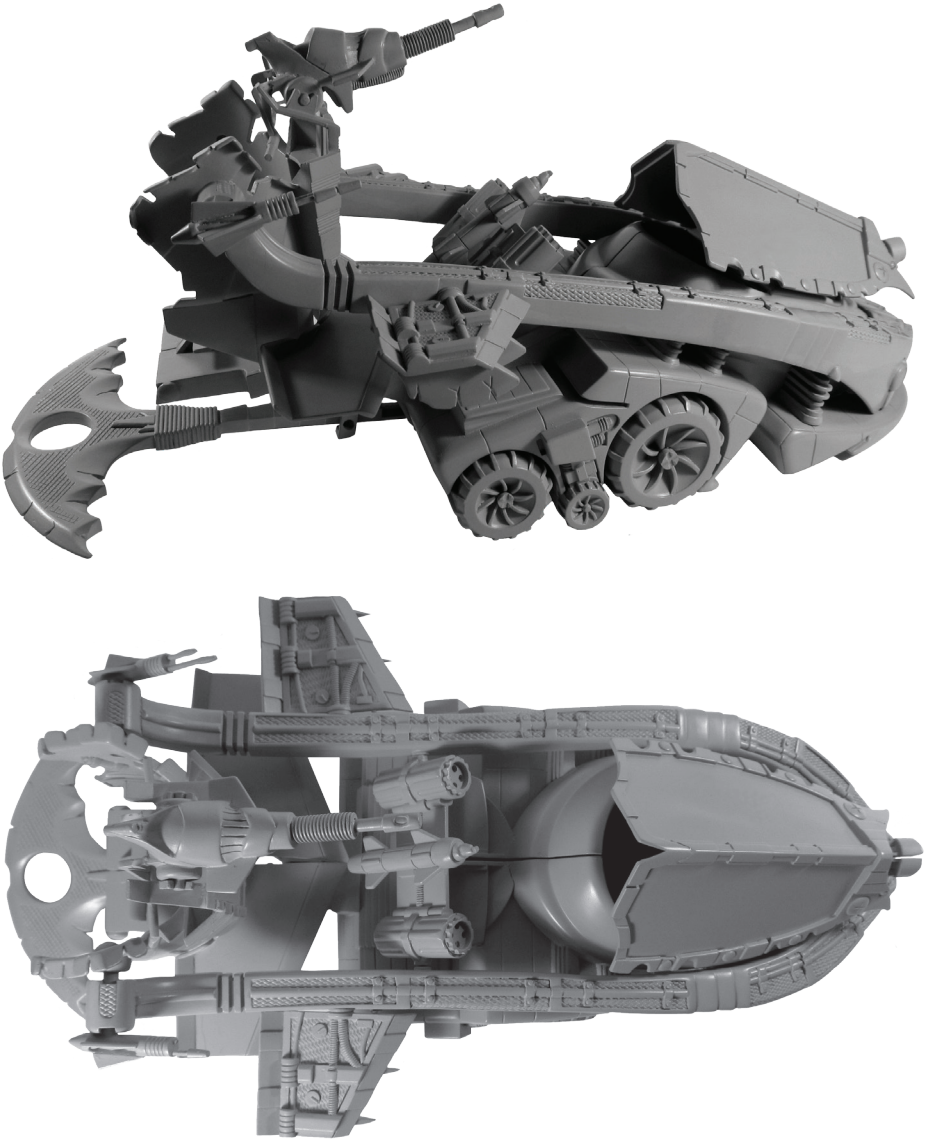
Above: Battle Axxer 3-D holographic stereogram artwork.

Below: Battle Axxer concept artwork.

SPECTRAL KNIGHTS SKY BUCKET

Sky Bucket is the ultimate in land assault weaponry! This armoured attack vehicle has triple the firepower and bi-level attack ability for hard driving assaults! Three dual-image holograms shield it from Darking Lord attacks! Sky Bucket features a nose-mounted, pulverizer cannon, a missile launcher with detachable missile and elevating rear gunner turret with 3 positionable pretend laser weapon!

Comes with driver, Cybron with his own 3-D holographic chest plate.



Above: Spectral Knights Sky Bucket hard resin prototype.

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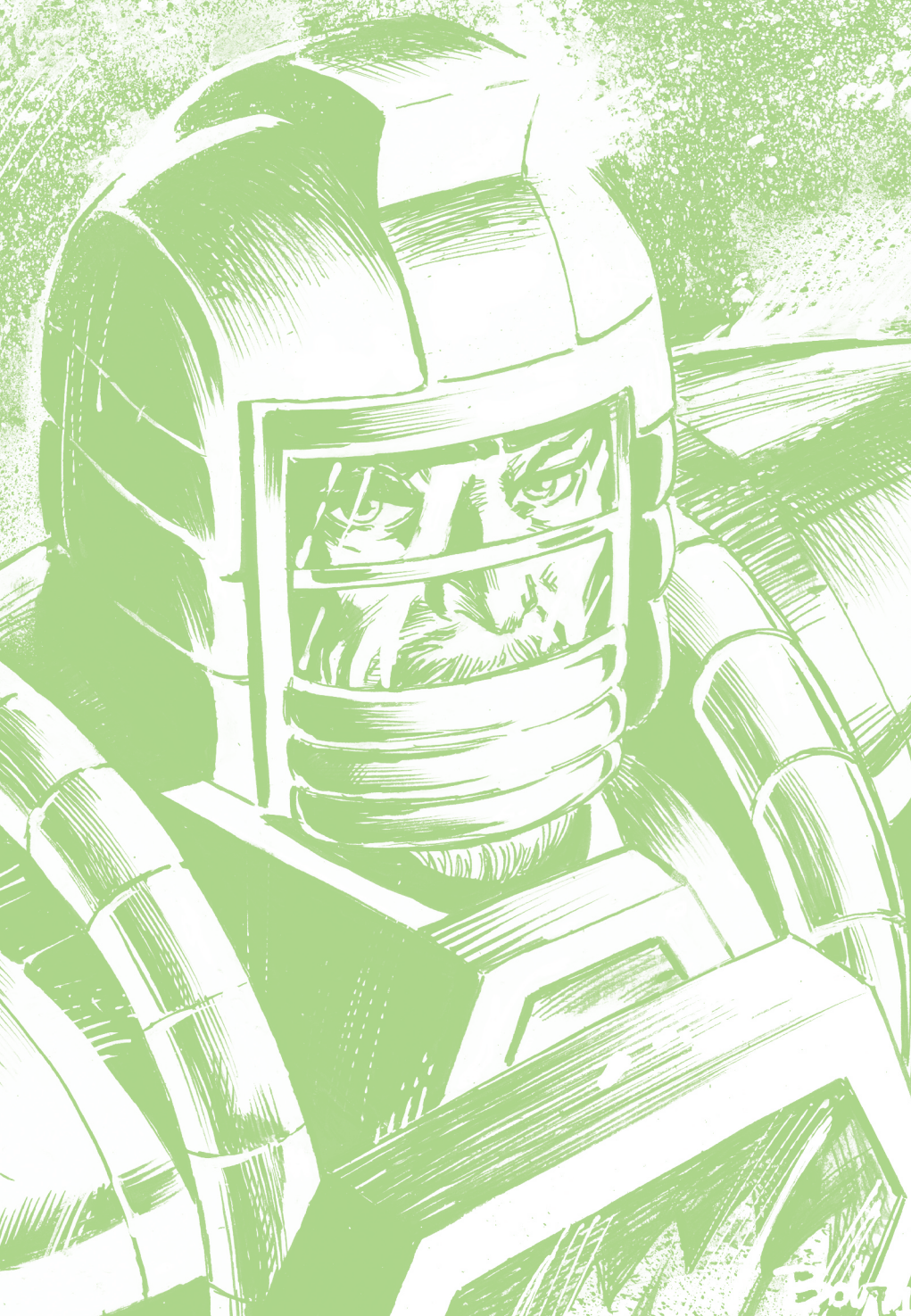
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